

	TEAM	Dynamic Goal Attempts						Static Goal Attempts						Goal		Possession										Turnover
	Jersey	Running in		Long Shot		Medium shot		Near shot		Free pass		Penalty				Defensive Rebounds		Offensive Rebounds		Assist		Steal		Defended Position		
		1st half	2nd half	1st half	2nd half	1st half	2nd half	1st half	2nd half	1st half	2nd half	1st half	2nd half													
Att(F)	14		1			3	3	4	2					1	2	2	2	5	5				3			
Att(F)	7					2	2	6														1				
Att(M)	29					3	7				1			1		3	2					1				
Att(M)	23	1				4	1									3	1					4				
Def(M)	6					2	2								1	11	3		1							
Def(M)	9					2	2		2	1				1		7			1			2				
Def(F)	2					1	2		1				1	1	1	8	1	3	3			1				
Def(F)	16					2	3		1						1	4		1	2			1				
Bench	95					4	3	1	1					1		4	4	1	3			2				
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										
Bench																										